1. What are three conclusions we can make about Kickstarter campaigns given the provided data?
2. Theatre campaigns have received the highest number of supporters based on the provided data.
3. The highest amount of successful campaigns is theatre, followed by music, and then followed by film & video.
4. Journalism campaigns were the only ones that were cancelled in every single campaign that has been launched, and has not seen any failure, successful, or currently been live.
5. The highest number of successful campaigns as per sub-category are plays, followed by rock and documentaries.
6. What are some of the limitations of this dataset?

* this dataset is not an accurate representation of what’s happening in every country, as it does not provide the data based on every city, so its not an accurate representation of each country.
* The dataset does not provide data that proves whether the “live” projects will be successful or fail, so the dataset does not provide an accurate presentation.
* The data set does not provide enough information to access why campaigns were “successful” or they “failed”

In addition, we don’t have enough data about the backers. What is their support or donation based on? What criteria or what drive them to donate to that particular campaign.

1. What are some other possible tables/graphs that we could create?
2. To create a line graph that displays the number of “successful”, “failed”, “live” or cancelled campaigns displayed by the year the campaign was launched in.
3. To create a line graph that displays the total amount of donation received per category.
4. Projects that remain “live” per category per year.